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Subject: [SOLVED]destroying self from array  
Posted by [qwerty](#) on Thu, 06 May 2010 12:22:14 GMT  
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Hi all

```
Class T {  
public:  
    Master* the_lord;  
  
    T(Master* the_lord) : the_lord(the_lord) {}  
  
    void kill_me() {  
        ???;  
    }  
}
```

```
Class Master {  
public:  
    Array<T> slaves;  
};
```

Please, how can I delete the actual array item from it's own instance without eg. adding an index etc.?

Thank You

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