
Subject: Re: FileMove behaviour

Posted by [mirek](#) on Sun, 09 May 2010 17:34:43 GMT

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forlano wrote on Sat, 08 May 2010 09:00Hello,

using the funztion

```
bool FileMove(const char *oldname, const char *newname)
```

I have noticed that in case a file named "newname" already exist the file "oldname" is not moved.
Is it supposed to work in this way?

Yes.

Quote:

Sometimes one would move a file irrispective of the presence of "newname" file. So something like this

```
bool FileMove(const char *oldname, const char *newname, bool overwrite=true)
```

would be handy in case one does not care about a previous existence.

Luigi

Well, why do not you just call

```
DeleteFile(newname);
```

? (If there is no newname, it will fail, which you can ignore, right?)
