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Subject: capsulated Scatter Vectors

Posted by [kohait00](#) on Tue, 11 May 2010 13:07:24 GMT

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hey guys, trying to simplify the API, here comes the first shot  
it simply combines all the Vectors used for a Graph unit into one struct.

i commented out what is not necessary anymore so that you see what could be left out. tried not to touch what is not necessary.

even the names have been kept the same, which could be accommodated to be better variable names when leaving the Graph Vectors public.

it is a current svn compare (with my previous movable Popup fix, see above).. so you can use svn diff.

comments please

cheers

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### File Attachments

1) [Scatter.rar](#), downloaded 443 times

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