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Subject: Re: easying the API  
Posted by [koldo](#) on Tue, 11 May 2010 13:50:28 GMT  
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Hello kohait00

Quote:having had a look at the API again, i was wondering why all the Vector<> stuff hasnt been packed into a struct or something to have all info combined

I agree. I did not touch it because I did not wanted to touch original andrei implementation and this is not an important issue in package development.

In fact I was thinking on other areas for radically improving speed with huge data sets.

Quote:@koldo: how far is your Plot3D stuff

Ah, it was not my intention to do it. If you have time you can do it .

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