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Subject: Re: capsulated Scatter Vectors

Posted by [koldo](#) on Tue, 11 May 2010 14:12:42 GMT

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kohait00 wrote on Tue, 11 May 2010 15:07hey guys, trying to simplify the API, here comes the first shot

it simply combines all the Vectors used for a Graph unit into one struct.

i commented out what is not necessary anymore so that you see what could be left out. tried not to touch what is not necessary.

even the names have been kept the same, which could be accommodated to be better variable names when leaving the Graph Vectors public.

it is a current svn compare (with my previous movable Popup fix, see above).. so you can use svn diff.

comments please

cheers

Hello kohait00

I do not feel very comfortable with the changes.

You have included inside source code a Scatter.rar file with a different version of some files. For example, for Scatter.cpp there are three versions:

- The original
- The one in Scatter.rar
- The one in Scatter.rar inside Scatter.rar

On the other side, there are a lot of internal changes. However there are no additional features for the user so I do not know if it is worthwhile.

For me it is important to know Andrei's opinion. Meanwhile I will include ProcessPopUp() that I think it is a nice feature.