
Subject: Re: capsulated Scatter Vectors

Posted by [andrei_natanael](#) on Thu, 13 May 2010 13:31:57 GMT

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Why not 3 different version of Scatter? The version of Andrei Catalin will remain the same and Koldo version and Konstantin version will build up onto Catalin version. I think everyone try to achieve something different. Soon or later we'll see which idea stand. That's why we have bazaar and we're not forced to work on others code if we don't like his style or idea.

IMO a Scatter should follow MVC pattern, that would make easy to have a series of points in a Vector and multiple views of it in Scatter (just an idea).

About API design... <http://doc.trolltech.com/qq/qq13-apis.html>

Andrei
