
Subject: Re: capsulated Scatter Vectors
Posted by [kohait00](#) on Mon, 17 May 2010 19:31:02 GMT
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Quote:

Koldo version and Konstantin version will build up onto Catalin version.

i'd prefer to build on someones code, ofcourse. deriving and extending a class is best. but in this case, my code change implies making data components public. so i cant derive from andrej's code. on the other hand, it'd be great not to have to duplicate code in the Scatter versions, i.e. the drawing routines, which i pretty like.

nevermind, if it is possible and easy to do, we could split the code, crediting the sources to andrej ofcourse, and i could start to include some of the ideas described earlier.

PS: MVC pattern is nice and great to do tings..but i remember a wise man (mirek saying: simplicity is a virtue on it's own. i think the building pieces for own ideas (Ctrl's, Container's, plug-ins) are simple and structured enough to take advantage of their API where possible..without the need to invent own API just to hide a memeber that has a great API on its own anyway.
