Subject: Re: How to use the Updater
Posted by mirek on Tue, 18 May 2010 15:17:43 GMT

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koldo wrote on Tue, 18 May 2010 03:54Hello Mirek

Thank you for your support.

However I still cannot understand how it works.

Going here: http://www.ultimatepp.org/srcdoc$CtrlLib$Updater$en-us.html , it appears this sample code:

```
GUI_APP_MAIN
{
    SelfUpdate(); // SelfUpdate updates updater.exe first and then app itself
    Update("cs-cz.scd"); // Update czech spelling checker
    Update("logo.bmp"); // Update company logo to be used in reports
```

The first problem is that it seems Update() function does not exist.

We could consider that that function is really called UpdateFile(). Version used in example void UpdateFile(const char *filename) not always can be used, as it reads data from an .ini file that is a readable text file.

Ops, sorry. Old docs...

Quote:
Unfortunately SelfUpdate() calls UpdateFile("UPDATER.EXE"); and GetIniKey("UPDATE"), so it has the above problem.

Sure, it has to know where files are placed on LAN, right?

Quote:
In addition "updater.exe" name is hardcoded. It could be better to be changed by the programmer because now it is too clear the purpose of that program .

Not sure I am getting this point?

Quote:
In summary, in actual implementation, although Update.cpp is in CtrlLib, it seems to require some changes to be adapted to programmer needs. It seems that with a very little bit of programming and documenting effort it would be more usable.

I have tried to improve docs a tiny bit.

Mirek