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Subject: Re: Moving child ctrl, runtime, by mouse and keyboard

Posted by [Sc0rch](#) on Wed, 19 May 2010 14:20:17 GMT

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koldo wrote on Wed, 19 May 2010 17:46- Are you planning to include it in Bazaar?

Hello, Koldo! If you help, yes.

First release here: <http://www.ultimatepp.org/forum/index.php?t=msg&th=5217&start=0&>

koldo wrote on Wed, 19 May 2010 17:46

- Could your library easily include widgets (controls) different than the included in CtrlLib?

At compile-time only. Any Ctrl-based widget can be added. I'm not sure how easy it =) code needs refactoring (too many different hacks used to achieve result, and also I'm not a professional coder).

Best regards!

Anton

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