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Subject: Value<int64> and Value<int> mess

Posted by [Mindtraveller](#) on Fri, 21 May 2010 08:36:54 GMT

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It looks like U++ int and int64 inside Value make mess.

In great number of cases, creating Value with int inside makes in Value<int64> instead. Which leads to assertion break while trying to process this Value. This is painfully and takes much time to debug.

I failed to find any conscious rules when int64 is generated instead of int. Take a look at this example:

```
int h = ValueTo<int>(StdConvertInt().Scan(ts.Left (delim)));gives assertion error, because actually Value<int64> is generated.
```

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