Subject: Re: tabs settings in editor not honoured
Posted by frankdeprins on Tue, 25 May 2010 13:07:59 GMT
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Sorry for the late reply; I did not return to this thread anymore.
Here is the patch I apply:
Index: .\uppsrc\CodeEditor\CodeEditor.cpp

```
===========================================================
--- .\uppsrc\CodeEditor\CodeEditor.cpp Tue Feb 09 16:34:06 2010
+++ ..\Modified\uppsrc\CodeEditor\CodeEditor.cpp Thu Mar 04 11:53:04 2010
@@ -868,8 +868,11 @@
   IndentInsert(code);
   return true;
  }
- if(code == 9 && IsSelection())
+ if(code == 9)
+   if (IsSelection())
     return true;
+   else if (indent_spaces)
+     return LineEdit::Key(32, indent_amount);
  }
  if(GetCharset() != CHARSET_UTF8)
   if(code >= 128 && code < 65536 && FromUnicode((wchar)code, GetCharset()) ==
DEFAULTCHAR)
```

This patch does not change the package specific character of the setting. What it does is change
the behaviour of the tab key: if you have set 'indent using spaces' on, the tab key will also use
spaces when pressed instead of a tab character. Unless for a selection.
Beware that I am quite new in investigating the U++ sources and I would not recommend applying
this patch to the repository without a proper review. That said, it works fine for me.

Here is another one that sets 'indent using spaces' as default as well as a space count of 3 for
indents. This is how I like it, please edit as you want it.

Index: .\uppsrc\ide\idewin.cpp

```
===========================================================
--- .\uppsrc\ide\idewin.cpp Mon Feb 22 09:31:30 2010
+++ ..\Modified\uppsrc\ide\idewin.cpp Thu Mar 04 10:31:35 2010
@@ -530,9 +530,9 @@

  tfont = editorfont = font2 = Courier(13);
  veditorfont = consolefont = font1 = Courier(11);
- editortabsize = 4;
- indent_amount = 4;
- indent_spaces = false;
+ editortabsize = 3;
+ indent_amount = 3;
+ indent_spaces = true;
```

```
show_status_bar = false;
show_tabs = false;
tabs_icons = false;
```