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**Subject:** Re: Scatter:  
Posted by [koldo](#) on Wed, 02 Jun 2010 06:53:05 GMT  
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Hello Ion

Just to follow Scatter naming style I would use these names:

```
Font& GetTitleFont() {return titleFont;};
int GetH_Border() {return px;};
int GetV_Border() {return py;};
```

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