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Subject: Re: Scatter:

Posted by [tojocky](#) on Wed, 02 Jun 2010 08:28:34 GMT

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koldo wrote on Wed, 02 June 2010 09:53Hello Ion

Just to follow Scatter naming style I would use these names:

```
Font& GetTitleFont() {return titleFont;};
```

```
int GetH_Border() {return px;};
```

```
int GetV_Border() {return py;};
```

It is OK for me!

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