
Subject: Re: Splitter: New Callback WhenEndResize
Posted by [tojocky](#) on Wed, 02 Jun 2010 17:10:08 GMT

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tojocky wrote on Mon, 31 May 2010 18:27Hello,

I propose to add new callback in Splitter class: WhenEndResize.

This callback is very important when i have a ImageCtrl or other control that takes time on refreshing data by resizing (raster size by ctrl size to a big image).

The patch is:

Index: uppsrc/CtrlLib/Splitter.cpp

```
=====
--- uppsrc/CtrlLib/Splitter.cpp (revision 2445)
+++ uppsrc/CtrlLib/Splitter.cpp (working copy)
@@ -85,6 +85,10 @@
    if(HasCapture() && mouseindex >= 0 && mouseindex < pos.GetCount()) {
        SetPos(ClientToPos(p), mouseindex);
        WhenAction();
+
+       if(!is_captured){
+           is_captured = true;
+       }
+   }
}

@@ -108,6 +112,11 @@
}

void Splitter::LeftUp(Point p, dword keyflags) {
+   if(is_captured){
+       is_captured = false;
+       if(WhenEndResize)
+           WhenEndResize();
+   }
+   Refresh();
}

@@ -249,6 +258,7 @@
}

Splitter::Splitter() {
+   is_captured = false;
+   style = -1;
+   pos.Add(5000);
+   width = 4;
```

Index: uppsrc/CtrlLib/Splitter.h

```
=====
--- uppsrc/CtrlLib/Splitter.h (revision 2445)
+++ uppsrc/CtrlLib/Splitter.h (working copy)
@@ -7,7 +7,7 @@
    virtual void LeftUp(Point p, dword keyflags);
    virtual Image CursorImage(Point p, dword keyflags);
    virtual void Serialize(Stream& s);
-
+ Callback WhenEndResize;
public:
    struct Style : ChStyle<Style> {
        Value vert[2], horz[2];
@@ -66,6 +66,8 @@
Splitter();
virtual ~Splitter();
+private:
+ bool is_captured;
};

class SplitterFrame : public CtrlFrame, private Ctrl {
```

Mirek, I attached the plain files

File Attachments

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- 1) [Splitter.7z](#), downloaded 418 times
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