

---

Subject: Re: GtkWidget inside U++  
Posted by [dolik.rce](#) on Fri, 04 Jun 2010 14:30:06 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

andrei\_natanael wrote on Fri, 04 June 2010 13:40Hi,  
It is possible to mix U++ loop with gtk+ loop and have gtk+ widgets in U++ window. I didn't tried but once you init gtk (gtk\_init(...)) you may create a widget, get and Window (XWindow) from U++ Window and wrap it to a GdkWindow and set it as widget parent and in U++ Ctrl::EventLoop0 in loop put a call to gtk\_main\_iteration\_do(false) to process events from gtk+. I've didn't tried that so you're at risk of obtaining nothing, still it isn't that hard to try and don't have to write much code .

Andrei  
Hi Andrei,  
That sounds interesting. I'll give it a try and report later

Thank you,  
Honza

---