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Subject: Re: BUG: Serious problem with Core/CharSet

Posted by [mirek](#) on Sat, 05 Jun 2010 19:38:04 GMT

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Well, the problem was caused when I have applied a patch adding a lot of charset - but some of them were invalid. So I have removed those invalid, which created "holes" in numbering.

Now it should be fixed (I have filled the holes witch charsets from the end of the list).

Mirek

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