
Subject: Re: BUG: Serious problem with Core/CharSet
Posted by [kov_serg](#) on Sat, 05 Jun 2010 20:12:04 GMT
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May be ASSERT in "byte AddCharSet(const char *name, const word *table, byte systemcharset)"
would help in future

```
...  
int q = s_map().GetCount();  
ASSERT(q>0 && q==systemcharset);  
CharSetData& m = s_map().Add(name);  
...
```
