Subject: Re: First Win32 build on linux on googlecode...
Posted by frankdeprins on Thu, 10 Jun 2010 05:30:56 GMT
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For release builds, you can strip off all symbols. With g++, the option is "-Wl,-s"; this makes the executables a lot smaller. If you use the linker standalone, I guess it will simply be "-s". And then, of course, there's all the optimization flags. However, I have never been able to achieve the same compactness as with the Visual C++ compiler.
On the other hand, using MinGW, it always amazes me to see that compilation gets a lot faster with every new release. There was a time that gcc was a lot slower than vc, but they are now getting a lot closer to each other and I expect this to reflect in the built executables as well.

frank