Subject: Re: howto duplicate main package and rename classes "in bulk"?
Posted by forlano on Fri, 21 Apr 2006 19:45:59 GMT
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luzr wrote on Mon, 05 December 2005 17:38fudadmin wrote on Mon, 05 December 2005 10:32luzr wrote on Mon, 05 December 2005 04:04fudadmin wrote on Mon, 05 December 2005 03:23howto duplicate main package and rename classes "in bulk"?

No direct support. You can "clone" package by copying its folder and renaming ".upp" file (.upp file contans the package information and must much the name of directory).

To rename classes, use Find in files.

Thank you! That's great!

Now I have Aris versioning system :

1. Preparation - performed once:
1.1. Create your working dir e.g "uppMyWork" (paralell with upp).
1.2. Make a copy of "MyApps.var" (file in "upp" dir) and Rename to e.g "MyProject1.var"
1.3. Edit inside e.g "MyProject1.var" (e.g with Notepad) to have the correct dirs.
(That should enough to show "MyProject1" in Assembly column of package dialogue)

2. Every time you want - a new Project(assembly?):
2.1. Make a copy of any existing "*.var" to e.g "MyProject2.var" 2.2. Edit inside e.g "MyProject2.var" (e.g with Notepad) to have the correct dirs.

3. Every time you want - a new Versions of a project:
3.1. Copy and Rename a subdir with inside files e.g. "MyProject1" (in e.g "uppMyWork") to "MyProject2" and
3.2. Rename "MyProject1.upp" file inside the subdir to "MyProject2.upp"

Does it breach any Myrek's good rules ?

Well, just keep in mind that you can have more main packages - projects in single nest. So perhaps "MyProjects" would work too... (as does MyApps...).

I'm quoting an old post. Perhaps the solution changed since it.
I've a similar problem. My project is growing quickly and some time I want to work on a new version freezing the old.
Unfotunately copy and past of the folder package and renaming the upp file is not enough. In fact I use *lay and *iml file that depend by the package directory. So each time I must rename all the include.
Does exist a lazy way to do a copy of a package?

Luigi

PS: in my package I don't see any *.var file.