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Subject: Re: howto best Ctrl Refresh handling w/ MT & very frequent refreshes  
Posted by [Sender Ghost](#) on Wed, 16 Jun 2010 10:05:04 GMT

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luzr wrote on Wed, 16 June 2010 07:27

General word of advice: Do not be so eager to change U++ sources. Some time later you can find yourself standing on diverging platform :)

Hello, Mirek.

Well, I can understand your points: merging of view and controller together (from Model-View-Controller perspective) to simplify porting problems.

My points for Konstantin is just for possible path to start thinking about (what functions calls RefreshFrame, which called by it, etc.). After understanding this path can be optimized. For example, some Ctrl functions can be virtual and overridden by inherited class functions. But for now, this solved partially and not in all cases.

The main problem here, I think, is bottleneck and not only with Refresh, but also with functions called by SetData (which showed previous Jan example with cached data). Yes, in current state this bottleneck can be as minimal as possible.

So, I tried to solve the problem first (currently in simplified form), but not to change public sources without strong reason.

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