kropniczki wrote on Sat, 19 June 2010 14:01I guess I see what you mean.

SqlCtrls set, so that users can navigate back and forth along the db table lines and alter them if

in a SqlCtrls set in a pop-up dlg. Instead, it goes like,

```
SqlCtrls ctrls;
Value currendId;  // -> pointer to table row key id
...
ctrls
    (ID, idedit)
    (FIELD1, field1edit)
    ...
    (FIELDN, fieldnedit)
;
...
forwardbutton <<= THISBACK(MoveForward);
...
void MoveForward()
{
  if(ctrls.IsModified())
    SQL * ctrls.Update(TABLE).Where(ID == currentId);
  SQL * Select(SqlMin(ID)).From(TABLE).Where(ID > currentId));
  if(SQL.Fetch())
    currentId = SQL[0];
  ctrls.Load(SQL, TABLE, ID == currentId);
  ctrls.ClearModify(); // <-- reset modify flag
}
```


Thanks!

Something similar SqlArray can do for automagically. Just use AddCtrl method (of ArrayCtrl).

In fact, SqlCtrls were sort of derived from this arrangement to have something similar in dialogs.

Mirek