Subject: Re: Basic question regarding callbacks
Posted by 281264 on Mon, 21 Jun 2010 15:33:09 GMT

Thank you. With your explanation the matter is clearer.

I have some additional questions..

1.- "delgates"..I was not aware about the existence of this. is it standard C++?.

2.- debugging: what I mean is if I insert a breakpoint in, shall we say, Break(); the programs does stop but the yellow arrow in the debugger does not appear.

Additional note: when debugging a simple C++ console application, the debugger shows trash values (i.e. non sense values) of many variables. What is the reason of this???. Sometimes I have the sensation that the debugger (GCC) does not properly.

Best wishes.