
Subject: Re: howto duplicate main package and rename classes "in bulk"?

Posted by [fudadmin](#) on Sat, 22 Apr 2006 04:10:53 GMT

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fudadmin wrote on Sat, 22 April 2006 04:40Quote:

Unfortunatly copy and past of the folder package and renaming the upp file is not enough. In fact I use *lay and *iml file that depend by the package directory. So each time I must rename all the include.

Does exist a lazy way to do a copy of a package?

Yes, it does. Not the laziest but as I described. In that case, (as I remember, only for at least MSC71 (and without spaghetti...))- use only quotes (e.g "Vega.lay", "Vega.iml") .

Then you can rename and move packages freely (within *.var dirs!). With the only 1 extra step - don't forget renaming "Vega1.upp" "in synchro" (the same) with package folder e.g "Vega1". That's it!

P.S You don't need extra *.var files if this works for you.

to trick MINGW:

```
#define PACKAGEDIR <ForlanoVega1
```

```
//.....
```

```
#include PACKAGEDIR/OptionImage.h>
```

```
#include PACKAGEDIR/TwoCtrl.h>
```

```
//etc.
```

Then the one more extra step - you need to correct:

```
#define PACKAGEDIR <ForlanoVega1
```

but you can use it for versioning!