
Subject: Re: How to add accelerator keys to menus
Posted by [andrei_natanael](#) on Wed, 23 Jun 2010 13:33:41 GMT
[View Forum Message](#) <> [Reply to Message](#)

Item::Key() is for that. Bar::Add() return a reference to Item. Here is an example.
`bar.Add("Quit", THISBACK(Quit)).Key(K_CTRL | K_Q);`

Andrei
