Subject: Re: howto duplicate main package and rename classes "in bulk"? Posted by fudadmin on Sat, 22 Apr 2006 08:13:48 GMT View Forum Message <> Reply to Message

gprentice wrote on Sat, 22 April 2006 09:02fudadmin wrote on Sat, 22 April 2006 19:21The trick: #define PACKAGEDIR <ForlanoVega1 doesn't work correctly with at least optimal modes and BLITZ. Does anybody know the reason?

The mechanism for substitution of names within a #include statement is "implementation defined" and the usual guideline is to not do what you are doing, but to do something like

#define SF <dir/file.h> #include SF

where the text that follows the #include is a single name, the name of a macro.

Graeme

Thanks! I had a feeling that a was breaking something. Have you got an idea how to implement this with a macro? Or what would be the best?

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