
Subject: Re: using Ctrl::Add; required for templates / overloaded virtual functions
Posted by [kohait00](#) on Thu, 24 Jun 2010 12:52:29 GMT

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Quote:

P.S. Maybe it is a bug of C++ if not compiling without using?

who knows to find something similar on the net was quite difficult, there is lots of stuff concerning C2440 error, but quite few related to this one...

the question at the end, what to do with this, which of the 2 options should U++ set as code guideline? which is esier
