
Subject: Re: How to add accelerator keys to menus
Posted by [andrei_natanael](#) on Fri, 25 Jun 2010 21:03:01 GMT
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Hi,
You write the file by hand. I think AK example explain very clear how to use it. Add it to your project, then define KEYFILE macro to *.key file, include key_*.h based on location (header or source). KEYGROUPNAME is to separate key definitions in dialog where you change key bindings.

Andrei
