Subject: Re: howto duplicate main package and rename classes "in bulk"?
Posted by fudadmin on Sat, 22 Apr 2006 09:54:27 GMT

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gprentice wrote on Sat, 22 April 2006 10:23fudadmin wrote on Sat, 22 April 2006 19:21The trick:
#define PACKAGEDIR <ForlanoVega1
doesn't work correctly with at least optimal modes and BLITZ.
Does anybody know the reason?

I did a quick test using VC7.1 and GCC 3.4 and this "trick" seems to work with both, but I did it
outside of U++. Did you try turning off Blitz? (I haven't caught up with what Blitz does yet).

Graeme

Yes, I did with BLITZ off for my package and totally off. That's why I mentioned it. But, even in
those cases, the result is "up to date"... which means, your edits are not compiled.