Subject: Re: Draw is final!
Posted by andrei_natanael on Wed, 30 Jun 2010 14:57:15 GMT
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tojocky wrote on Wed, 30 June 2010 14:02kohait00 wrote on Wed, 30 June 2010 00:10nope, at least not yet. there are plans to have Upp output directly to framebuffer, not to X11 (in linux of corse). if all is done well, this should be as fast or even faster then using SDL.

but its still in phase of conception. so it could take a while.

About framebuffer, is this avaiable on win32/64 too or only for linux/unix?

Thank you!
Only for linux.