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Subject: Re: is windows SDK needed after Visual Studio 2010

Posted by [cbpporter](#) on Fri, 02 Jul 2010 06:01:45 GMT

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Windows SDK is only needed with free/Express versions of Visual Studio. I can't tell you the exact versions, but a quick test is if you can compile a Windows API hello world or an Open GL hello world (with normal C++, not managed).

But 2008 and 2010 should be fine if they are commercial versions.

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