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Subject: Re: is windows SDK needed after Visual Studio 2010

Posted by [mr\\_ped](#) on Fri, 02 Jul 2010 07:16:26 GMT

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Unless you did a weird custom installation of VS, I think you already have everything what C++ needs of Win API.

Anyway, don't worry simply to install upp, run TheIDE, and see if it can auto-config the MSCC build method. If yes, you are done. If not, you can install missing parts of win SDK afterwards until u++ is satisfied (first search your HDD, if the autoconfig didn't miss some files buried deep on the disk).

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