
Subject: v8 JavaScript: Hello World

Posted by [tojocky](#) on Mon, 12 Jul 2010 14:01:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hello All,

I made a simple test how to use v8 in U++.

Steps (Already did in the attached example):

1. Build v8 sourcecode in release mode as shared library
2. copy v8.lib in the uploaded package lib/bin
2. Copy the latest headers from include v8 folder to uploaded folder lib/include
3. build simple code in u++
4. copy the file v8.dll in the executable folder and run the executable.

All steps (except 4) already made and uploaded in the attached example with v8 svn revision 5044 (<http://code.google.com/p/v8/source/list>)

For test the attached example just download, build and copy the file v8.dll (from lib/bin) in the executable folder and run the executable.

This test works only for win32 and did not tested with u++ packages (e.g. Core, CtrLib, ...).

In future I will try to test and integrate with U++ Core Package for make converters to/from v8 values.

Any ideas are welcome!

Best regards, Ion Lupascu (tojocky)

File Attachments

1) [V8>HelloWorld.7z](#), downloaded 295 times
