
Subject: Problem with OpenGL functionality: glPrimitiveRestartIndex

Posted by [281264](#) on Wed, 21 Jul 2010 11:53:50 GMT

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Hi,

I am trying to use OpenGL function glPrimitiveRestartIndex, however the application crashes. I am enclosing a simple example, so an expert in OpenGL might answer this query.

Thanks. Cheers,

Javier.

File Attachments

1) [prueba_OpenGL.zip](#), downloaded 249 times
