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Subject: Re: how to use timer id?

Posted by [mrjt](#) on Thu, 22 Jul 2010 10:10:05 GMT

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You are never going to be able to guarantee that the timer won't execute between receiving the last packet and destroying the timer.

Even if you execute it in the main thread you have to await on the GUI Mutex and the timer could execute while you're doing that. You need to modify your design so that this is not a problem.

Do that and the example above should work fine. You don't need the timer creation and destruction to be in the main thread (and they are mutex locked and threadsafe).

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