Subject: TheIDE crash and possible fix (602) [WAS FIXED]
Posted by prof on Tue, 25 Apr 2006 02:56:32 GMT
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To reproduce:

1) open TheIDE
2) create an empty package
3) open package organizer
4) right-click

TheIDE crashes in release mode, and asserts in debug mode

Proposed fix:

UppDlg.cpp, in void PackageEditor::OptionMenu(Bar& bar)

```
 bar.Separator();
+ if (!option.IsCursor())
+ {
+  return;
+ }
 int type = option.Get(0)
```

I don't know what is the best way to fix, but this hack worked for me