

---

Subject: Re: How to compare child in function virtual void ChildMouseEvent with ctrl's value.

Posted by [281264](#) on Mon, 26 Jul 2010 15:02:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Thanks. This:

```
ctrl->GetParent() == &gl_control
```

works fine.

Javier.

---