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Subject: Re: Drag of mouse while left button is pressed.

Posted by [mrjt](#) on Tue, 27 Jul 2010 10:11:11 GMT

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The code you want is something like:

```
void LeftDown(Point p, dword keyflags)
```

```
{
    SetCapture();
    // All mouse events are now directed to this ctrl until ReleaseCapture is called
}
```

```
void MouseMovePoint p, dword keyflags)
```

```
{
    if (HasCapture())
        // Left mouse is depressed
    else
        // No button pressed
}
```

```
void LeftDown(Point p, dword keyflags)
```

```
{
    ReleaseCapture();
}
```

There are loads of other ways of doing it, but this is the cleanest for simple behaviour. You can also use LeftHold/LeftDrag but they have a slight delay before being triggered.

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