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Subject: Re: Which is the biggest drawback of U++ "unpopularity"?

Posted by [riri](#) on Tue, 25 Apr 2006 07:13:52 GMT

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Hi

I agree with prof at least for one term: look&feel.

Upp is designed to be portable, but has a Windows look&feel. I know this will be improved in the future, but for now, I beleave this's one of the reasons to make Ultimate++ unpopular.

Another reason could be it's particular design (like the foundations of NTL). Even if it seems to be a pleasure for certain persons, it way be a non sense for others ?

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