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Subject: Re: Which is the biggest drawback of U++ "unpopularity"?

Posted by [riri](#) on Tue, 25 Apr 2006 07:43:07 GMT

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fudadmin wrote on Tue, 25 April 2006 09:29 Look&feel is the most unimportant thing.

Really ?

u++ implements a GUI, so for me Look&Feel is important for people.

Quote: The most commercial programs are for Windows.

Must have commercial ambitions to be proud of using u++ ?

Quote: Linux with X.org is just for kids at its current state.

I've not tried really u++ under GNU/Linux so I can't tell.

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