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Subject: TheIDE crash when compile with "All Shared" option

Posted by [zhpingw](#) on Fri, 30 Jul 2010 06:17:42 GMT

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Hi,

I try to compile U++ to .dll. So I tried it with "Hello World" in examples package.

I changed the Link mode option to "All Shared" in the output mode.

When compile it, "TheIDE" crashed.

After debug, I found in file "MCSBuilder.cpp" line 27

```
if(hdr->Machine != COFF_IMAGE_FILE_MACHINE_I386)
```

The pointer hdr == 0

I guess the reason is when the FileMapping opened, it's base attribute still 0.

So I added one line

```
mapping.Map(0, mapping.GetFileSize());
```

It will not crash, but still can't generated core.dll

My platform is Windows7 64bit with VC 10.

Regards

ZWang

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