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Subject: Re: Struggle with Serial port class  
Posted by [mrjt](#) on Thu, 05 Aug 2010 08:00:07 GMT  
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I would guess you need a worker Thread that collects data from a serial port and writes it to a buffer (using a Mutex to be thread safe of course). The main thread can then update the display from the buffer using a timer.

I've never used the class myself so that's the best advice I can give.

For threading see the GuiMT threading example/reference and remember to set your project to compile with MT flags.

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