Subject: Re: Struggle with Serial port class
Posted by mrjt on Thu, 05 Aug 2010 10:04:36 GMT
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The timer will automatically be desroyed when the TopWindow is deallocated. In this situation closing the window will be enough since it gets deallocated straight afterwards.

If you need to do something on window closing you are better off overriding TopWindow::Close (just remember to call TopWindow::Close in your function). WhenClose is just the Callback that gets trggered when the window cross is clicked.