
Subject: Re: DropList cores on ClearList()
Posted by [mirek](#) on Tue, 25 Apr 2006 20:57:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

Accidentally, I think I have found it - when fixing completely unrelated stuff. At least the stack backtrace looks almost the same.

To fix it, add

`top = NULL`

at the end of WndDestroy functions (around line 382 of CtrlCore/X11Wnd.cpp) (before ending brace).

(Fix will be in the next release too).

Mirek
