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Subject: Re: DropList cores on ClearList()  
Posted by [mirek](#) on Tue, 25 Apr 2006 20:57:42 GMT  
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Accidentally, I think I have found it - when fixing completely unrelated stuff. At least the stack  
backtrace looks almost the same.

To fix it, add

top = NULL

at the end of WndDestroy functions (around line 382 of CtrlCore/X11Wnd.cpp) (before ending  
brace).

(Fix will be in the next release too).

Mirek

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