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Subject: Re: VectorMap<String,String> = Seg Fault  
Posted by [dolik.rce](#) on Tue, 17 Aug 2010 15:58:42 GMT  
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This particular case with GetKeys() (and GetValue() too) is quite tricky for new users... I was fighting with it quite often myself. Even when I became aware of the pick behaviour and I was watching my steps carefully, this one always escaped my attention. I guess it is because it seems to human brain that you are getting some newly created Vector of keys, but internally it really works with the actual keys.

Maybe we should mention this in U++ traps and pitfalls...

Honza

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