
Subject: Re: Qt and Android...

Posted by [kohait00](#) on Thu, 19 Aug 2010 07:18:25 GMT

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btw: how to deal with multitouch?

android (or actually the hardware mostly) supports multitouch, but U++ is plain old point and click..
would such a behaviour be serialized to multiple invokations? maybe android supports to report
only first occurance (filtering only one)
