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Subject: Re: Qt and Android...

Posted by [kohait00](#) on Thu, 19 Aug 2010 15:25:19 GMT

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this should be possible somehow, though printf redirection is not that easy especially to graphics...

an interesting topic is by the way the 'ContentProvider', means to storing and retrieving data from within application, basically data, that should survive onPause() time, when a user quits your application to switch somewhere else (as far as i understand)

i think it is closely related to their account management

Quote:

Content Providers

Content providers store and retrieve data and make it accessible to all applications. They're the only way to share data across applications; there's no common storage area that all Android packages can access.

Content providers are one of the primary building blocks of Android applications, providing content to applications. They encapsulate data and provide it to applications through the single ContentResolver interface. A content provider is only required if you need to share data between multiple applications. For example, the contacts data is used by multiple applications and must be stored in a content provider. If you don't need to share data amongst multiple applications you can use a database directly via SQLiteDatabase.

nice idea anyway, maybe upp could provide such an interface as well, this might reduce the need of Serialize persistence, but using SQL instead

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