
Subject: Re: Docking - Stable?

Posted by [mrjt](#) on Thu, 26 Aug 2010 15:29:13 GMT

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That shouldn't have anything to do with it, it's in the CtrlLib code underneath. It's probably this:

```
Splitter& Splitter::SetStyle(const Style& s)
```

```
{  
    if(chstyle != &s) {  
        chstyle = &s;  
        RefreshLayout();  
        Refresh();  
    }  
    return *this;  
}
```

chstyle is technically uninitialised on object construction but the code is perfectly safe.

The docking problem is to do with window manager events. I haven't tried Ubuntu 10.04 because it wierdly doesn't like my hardware but I would guess that at work the GUI effects are turned off, whcih makes it work.

I'd love to know how to determine window movement correctly on Ubuntu with GUI Effects on, but everything I've tried so far has failed.
