
Subject: Re: Selected option, show which is active
Posted by [Sender Ghost](#) on Fri, 27 Aug 2010 20:43:24 GMT
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Hello, Neil.

Here, the full example:

```
#include <CtrlLib/CtrlLib.h>

using namespace Upp;

class App : public TopWindow {
private:
    bool checkBox;
public:
    typedef App CLASSNAME;
    App();

    MenuBar menu;

    void MenuBar(Bar& bar);
    void FileBar(Bar& bar);

    void OnCheck();
};

App::App() : checkBox(false)
{
    Title("CheckBox test application");
    CenterScreen().Sizeable().MinimizeBox().MaximizeBox();
    SetRect(Size(320, 240));

    AddFrame(menu);
    AddFrame(TopSeparatorFrame());
    menu.Set(THISBACK(MenuBar));
}

void App::MenuBar(Bar& bar)
{
    bar.Add(t_("File"), THISBACK(FileBar));
}

void App::FileBar(Bar& bar)
{
    bar.Add(t_("Check"), THISBACK(OnCheck)).Check(checkBox).Key(K_CTRL_W);
    bar.Separator();
    bar.Add(t_("Exit"), THISBACK(Close)).Key(K_CTRL_Q);
}
```

```
}

void App::OnCheck()
{
    checkBox = !checkBox;
}

GUI_APP_MAIN
{
    App app;
    app.Run();
}
```
