

---

Subject: Re: Alignment of two (or more) toolbars at the same "level"

Posted by [andrei\\_natanael](#) on Tue, 31 Aug 2010 18:35:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hi Javier,

There are many ways how to have multiple toolbars and after that only one. Here is one way.

```
#include <CtrlLib/CtrlLib.h>
```

```
using namespace Upp;
```

```
class ToolBars : public TopWindow {
public:
    typedef ToolBars CLASSNAME;
    ToolBars();
    Toolbar tb;
    Button btn;
    bool one;
    void Act() {}
    void TBar(Bar& bar)
    {
        bar.Add(CtrlImg::exclamation(), THISBACK(Act)).Label("Exclamation");
        if (!one)
            bar.Break();
        bar.Add(CtrlImg::information(), THISBACK(Act)).Label("Information");
    }
    void OneTB()
    {
        one = !one;
        tb.Set(THISBACK(TBar));
        if (one)
            btn.SetLabel("Two Toolbars");
        else
            btn.SetLabel("One Toolbar");
    }
};
```

```
ToolBars::ToolBars()
{
    one = false;
    Title("Window title");
    tb.Set(THISBACK(TBar));
    AddFrame(tb);
    Add(btn.LeftPos(10, 80).TopPos(10, 30));
    btn.SetLabel("One toolbar");
    btn.WhenAction = THISBACK(OneTB);
}
```

```
GUI_APP_MAIN
{
  ToolBars().Run();
}
```

Andrei

---