
Subject: Re: Window move virtual function
Posted by [koldo](#) on Thu, 02 Sep 2010 14:20:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

Well, at least in windows, the way to move the SDL window with the window is using virtual void
DHCTrl::State(int reason).

The only problem is that the SDL window is under the U++ window
